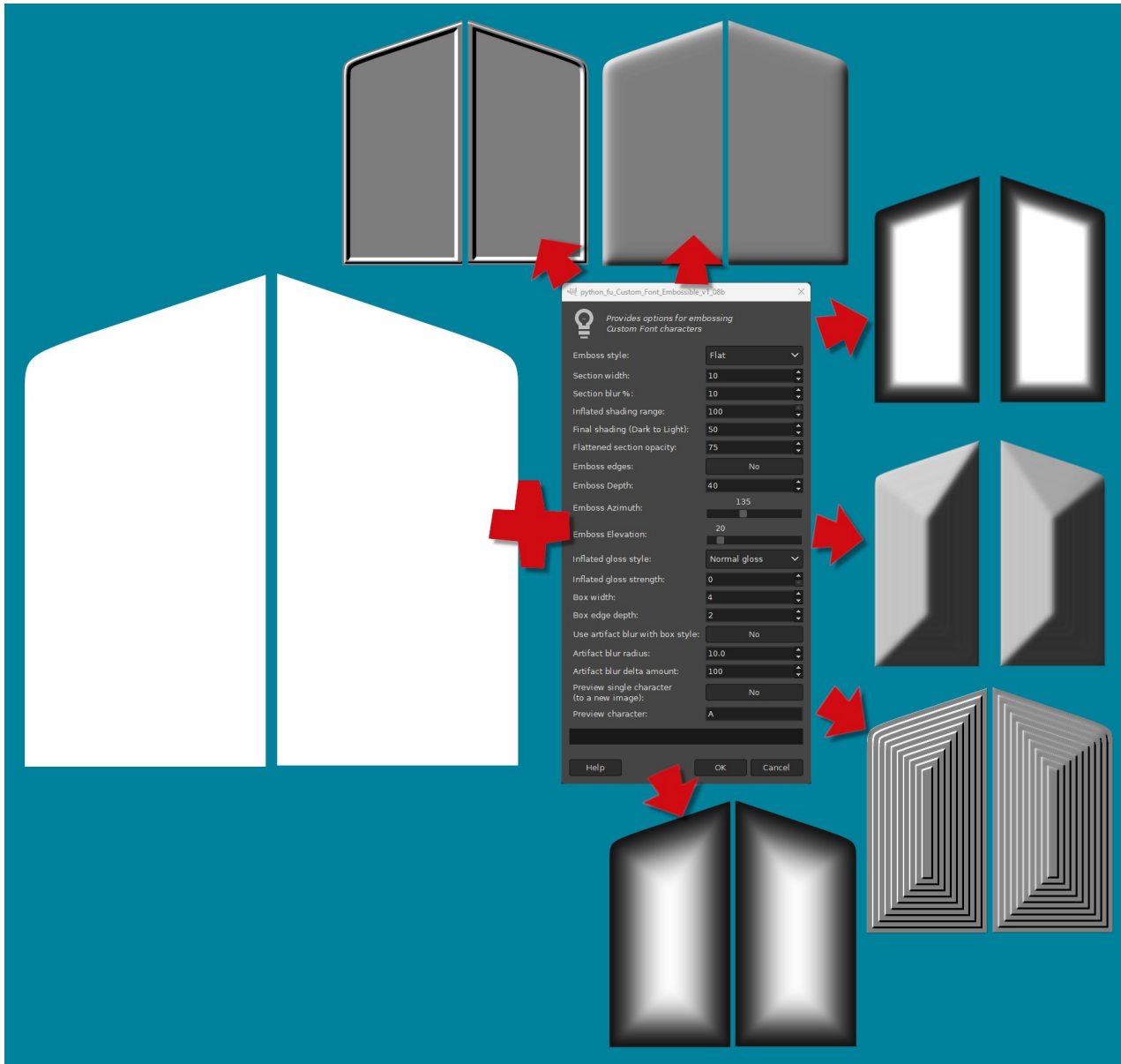


Custom Font Embossible v 1.08b

The aim of this plug-in is to make an embossing tool that can create a base that can be decorated with other Custom Font tools such as FaceMaker.



The image below shows a grey emboss base, generated by Embossible, with three different faces applied with the FaceMaker filter.

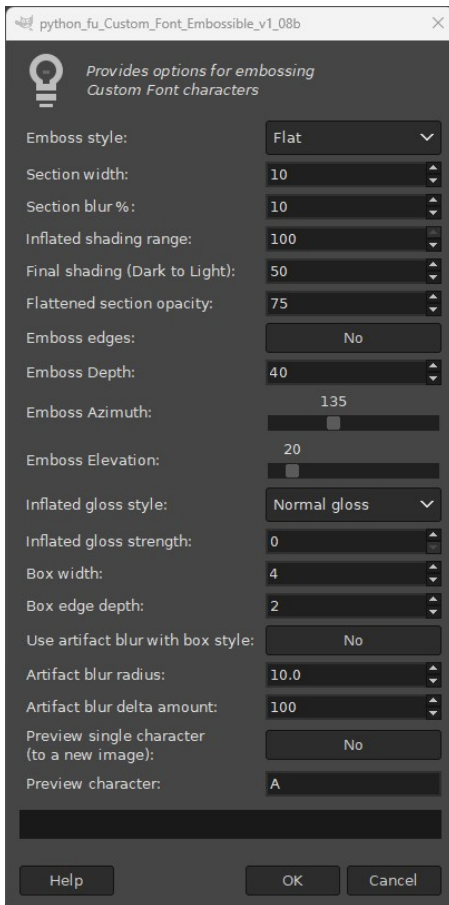


Download the filter and install it in your user plug-ins folder.

Start up Gimp, open a custom font file and call up the plug-in from its location:

Filters>>Custom Font Tools>>Custom Font Embossible v1.8b

The dialog has the following default options:



The plug-in allows you to create different styles of embossed characters, a flat pillow-like style and a soft, bevelled peak-like emboss. (There is a style called 'valley' but that is really the peak style that has been inverted.)

Flat and Peak embossed styles:

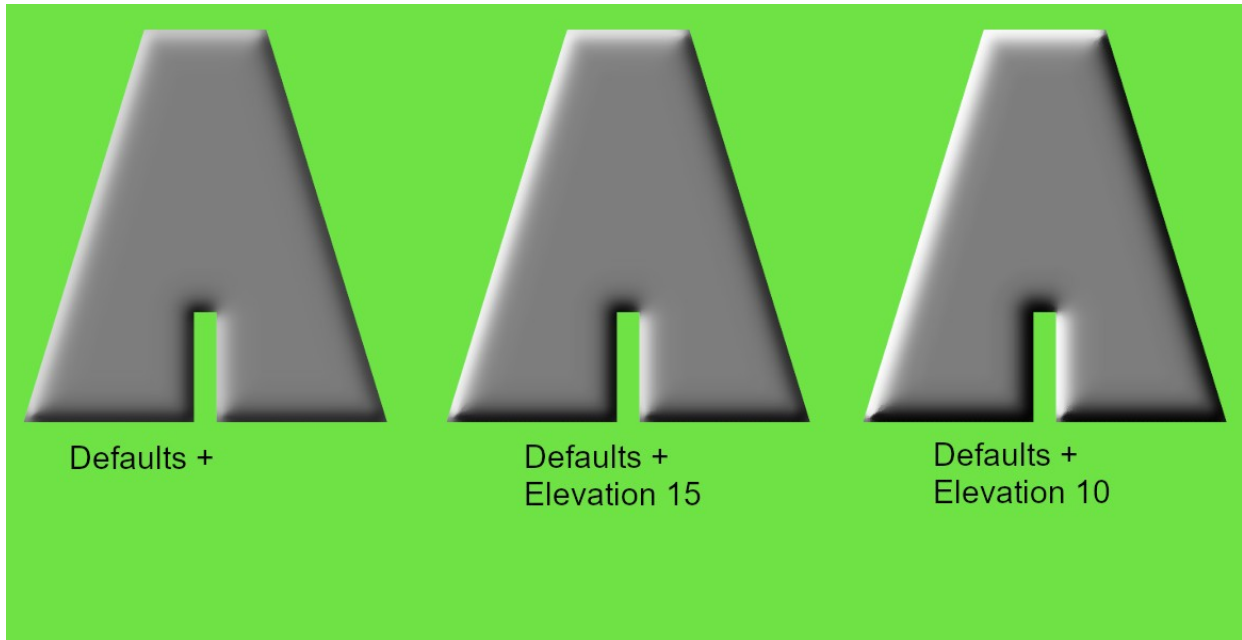


The filter works by creating sections within each character and filling these sections with shades of grey. These sections can be manipulated with the options provided to create different effects.

The rest of this section of the guide is used to provide examples using different settings.

Using Different Options with Flat Emboss

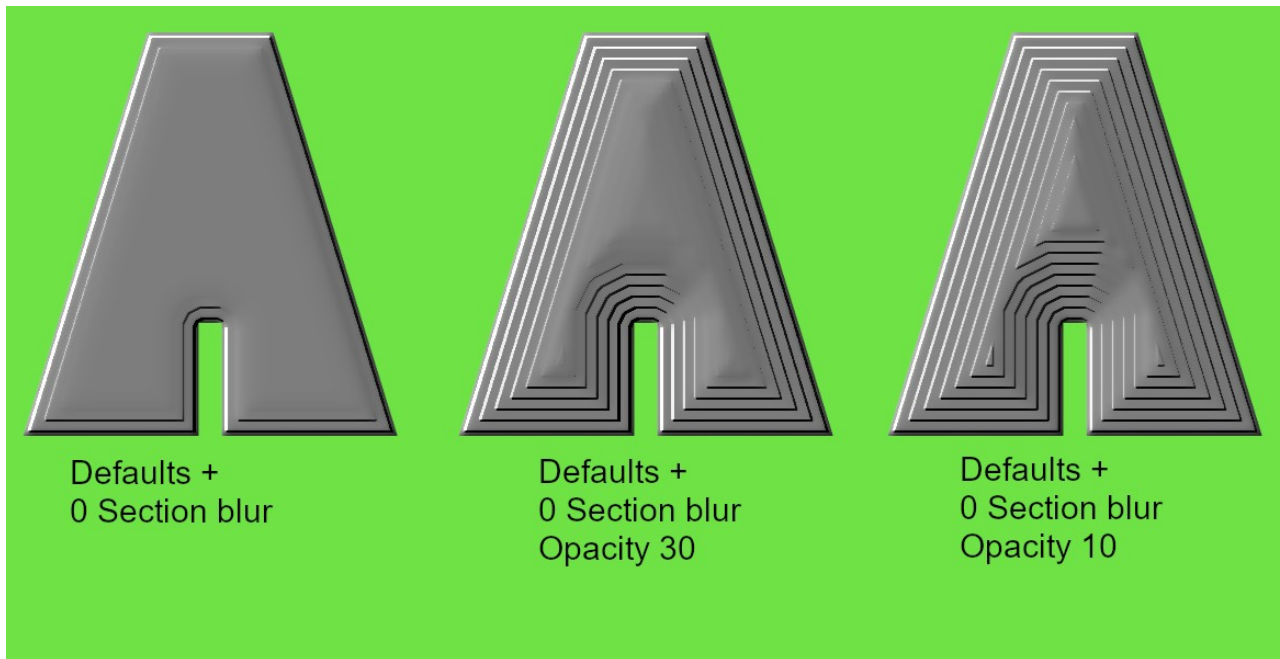
Lower the 'Emboss elevation' value to give the illusion of greater depth.



A similar illusion can be achieved by altering the 'Flattened section opacity' option:



A ridged effect can be created by setting the value of the Section blur option to zero and altering the value of the Flattened section opacity.

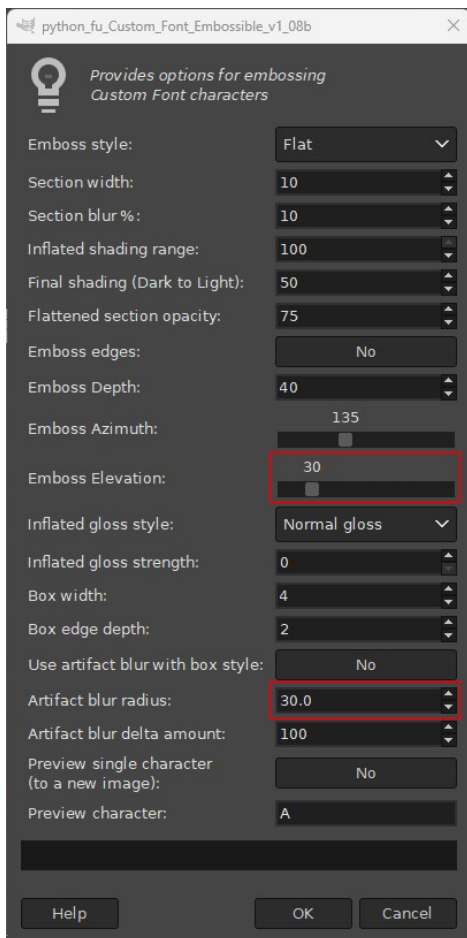


Using Different Options with Peak Emboss

Some examples after using the FaceMaker filter to apply an image to the Peak emboss result.

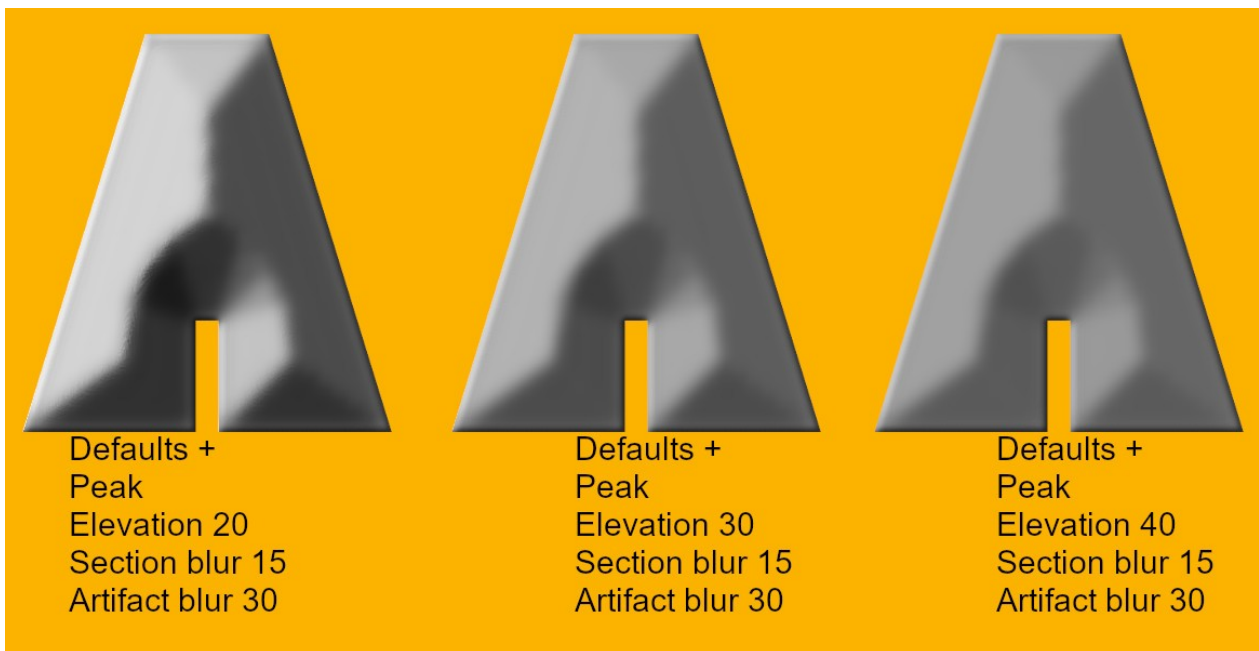


To create a basic peak emboss change the default settings to the following:

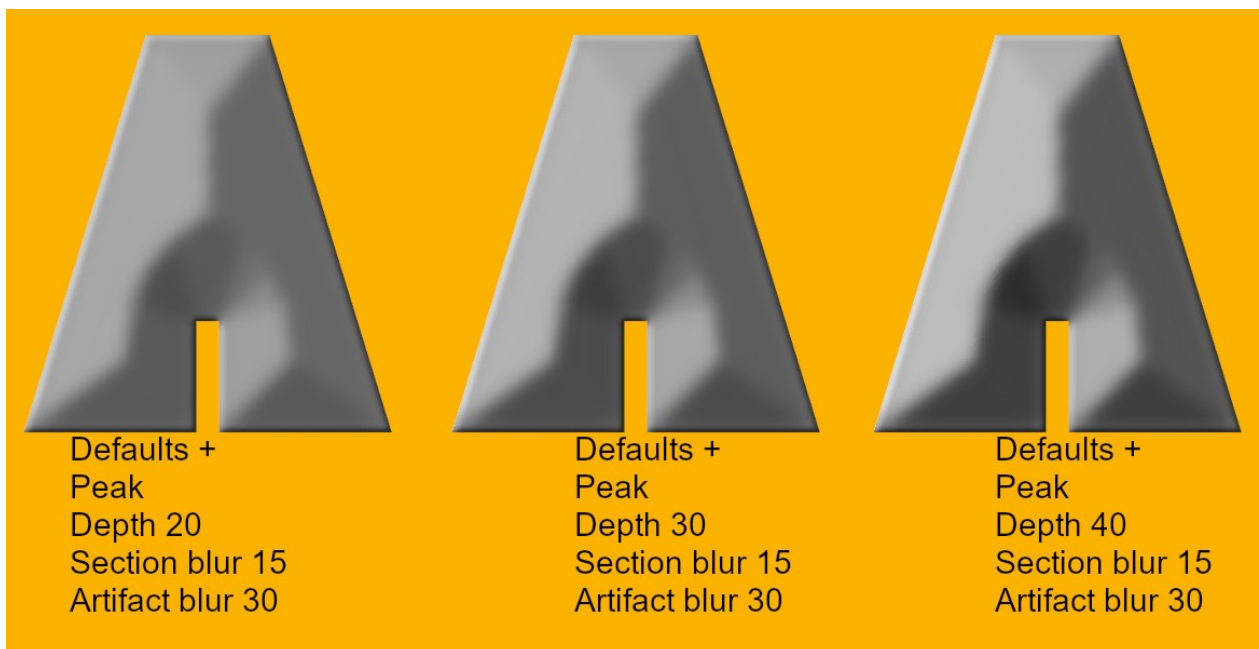


Once again, the rest of this section of the guide is used to provide examples that can be obtained by using different settings. As with most things Gimp, the same effect can be achieved in a number of different ways.

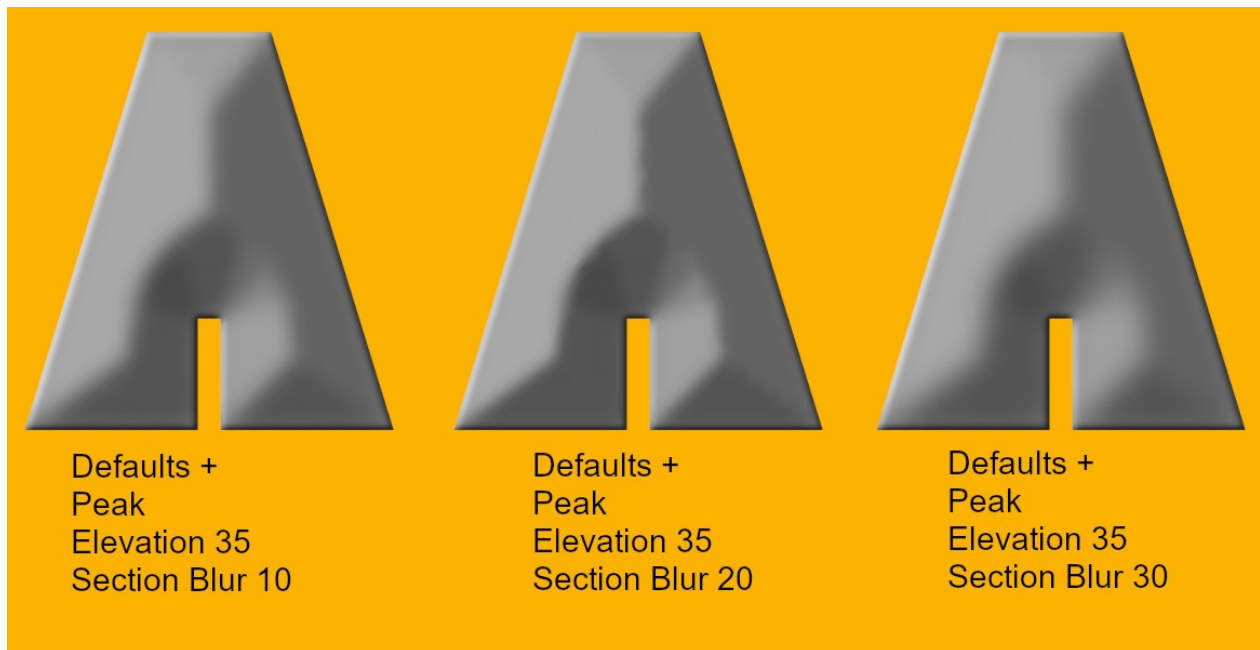
The shadowing of the emboss can be modified by adjusting the 'Emboss elevation' value.



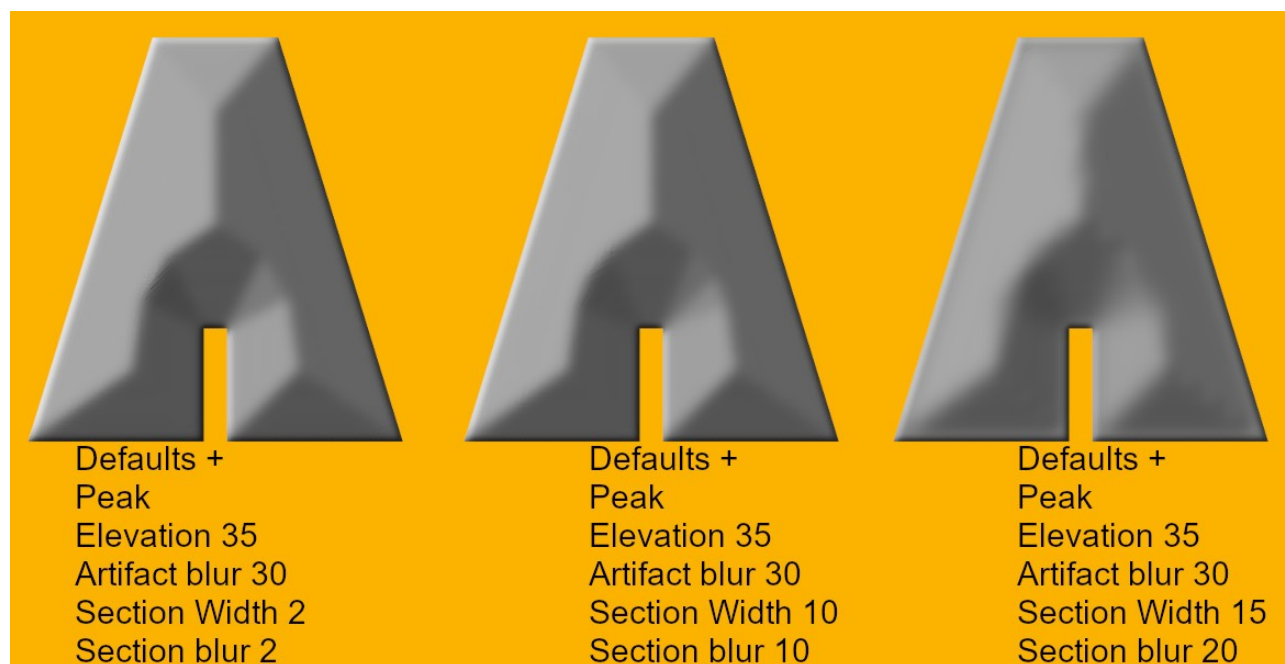
This can also be achieved by changing the 'Section blur' option to 15 and adjusting the 'Emboss depth' option.



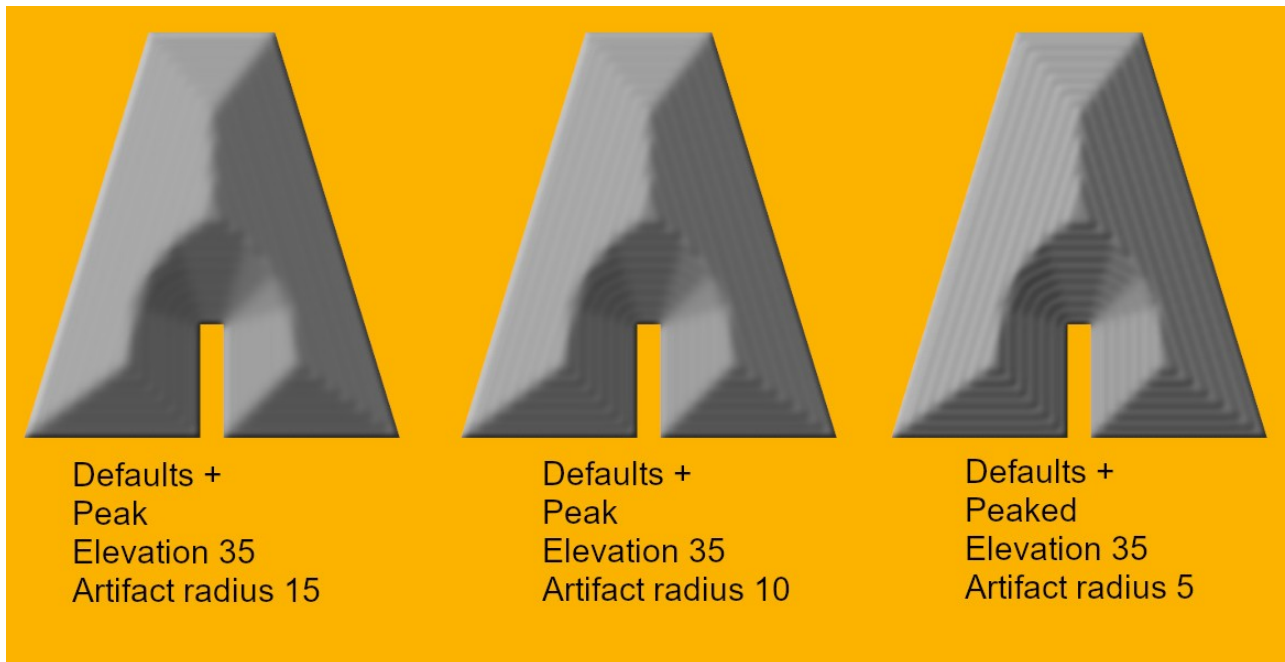
The softness of the emboss effect can be modified by adjusting the 'Section blur' option.



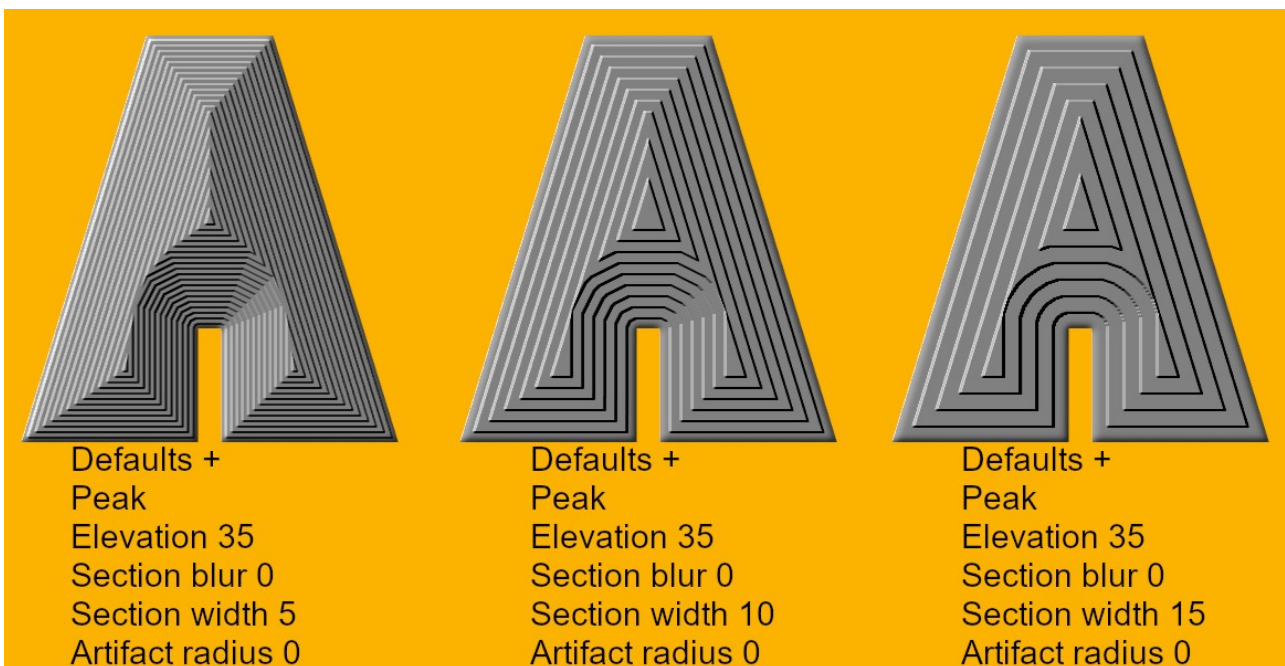
This softening can also be achieved by adjusting both the 'Section width' and the 'Section blur' options (keeping both values at a similar level).



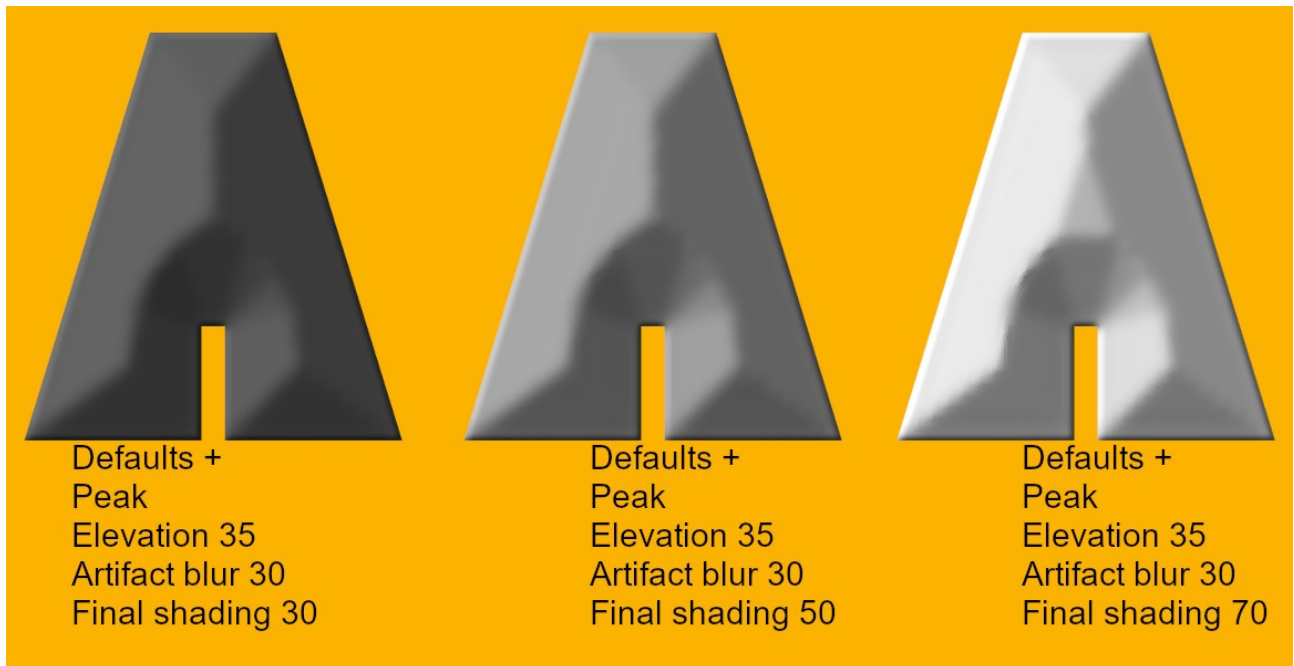
To create a slightly stepped, terraced effect for the Peak emboss, decrease the value of the ‘Artifact blur radius’ option.



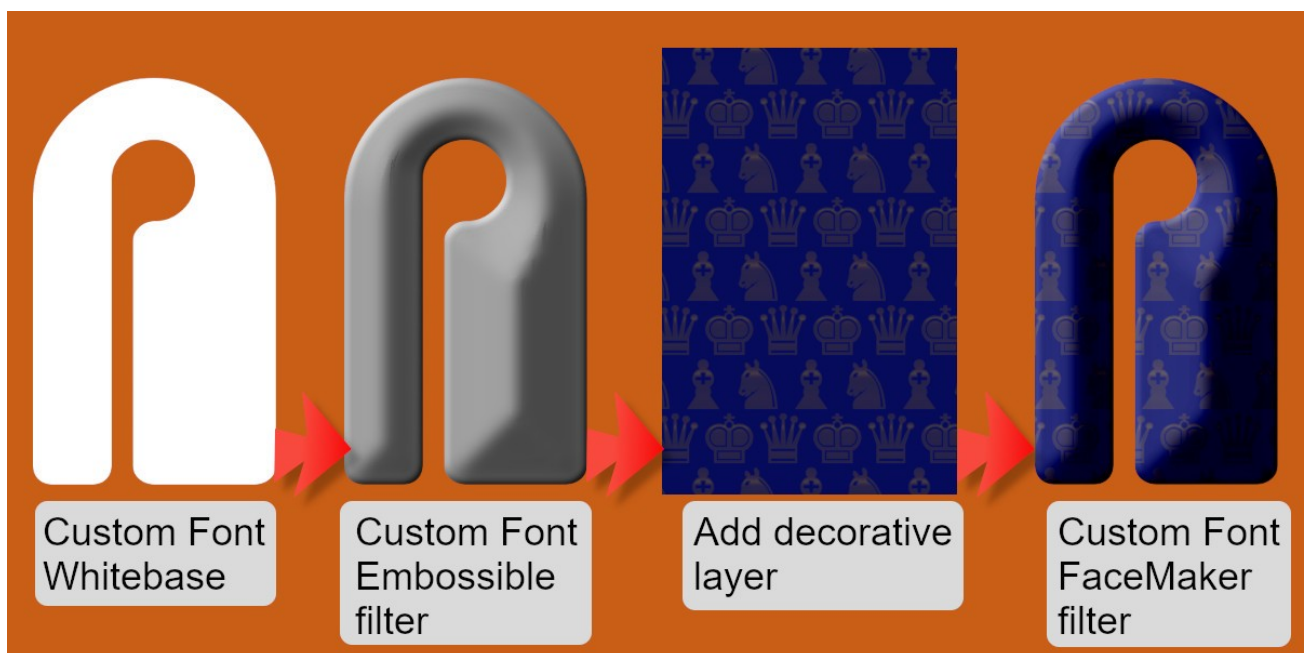
If you want the steps to be completely visible, set both the ‘Section blur’ option and the ‘Artifact blur radius’ option to zero and use the ‘Section width’ option to the value you require.



If you need to change the overall shading of the characters before applying a decorative face, alter the 'Final shading' option value to the amount you require.

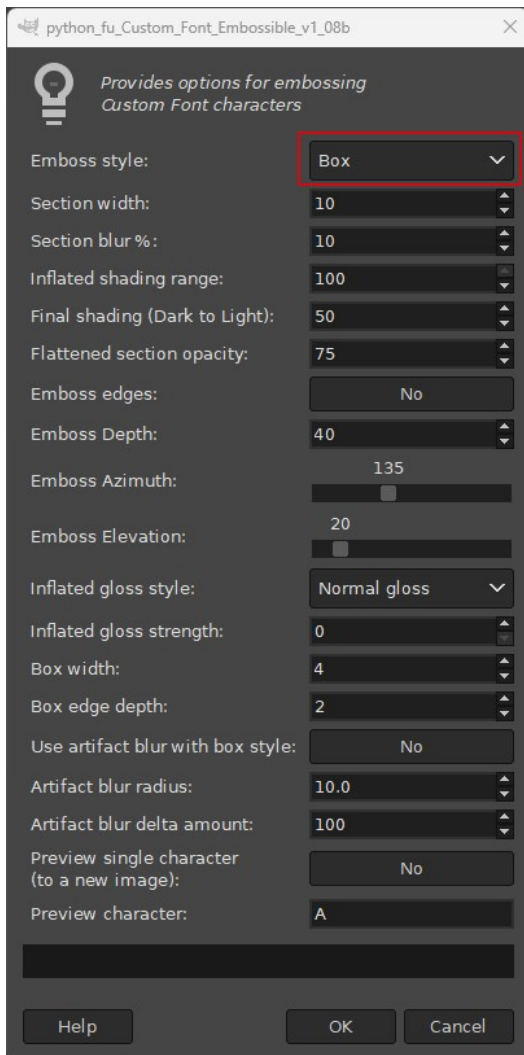


So the workflow would be to open a whitebase character file and use the Embossible plug-in to create an embossed version of the custom font in the emboss style you desire and then finally to apply a decorative face to the result with FaceMaker or one of the other tools.

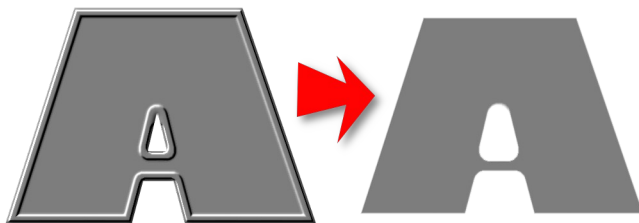


Box Style Emboss

Use this to quickly create a box frame set of characters.

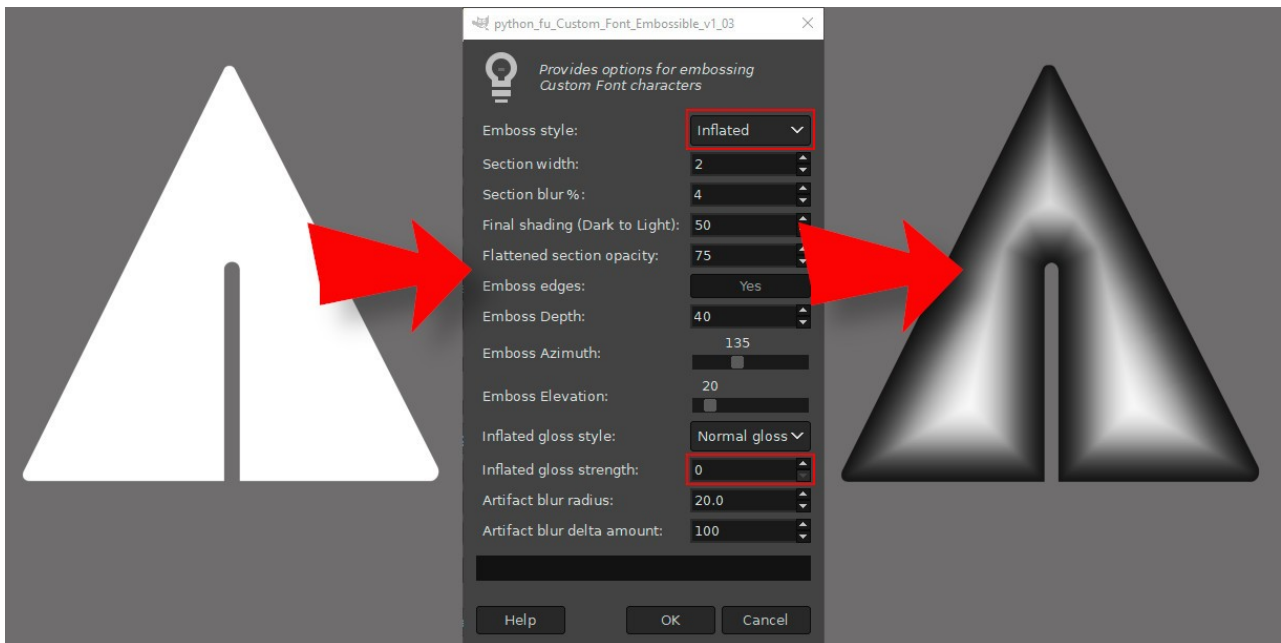


A set of 'panel' characters can be created by trimming pixels from the box characters; the box and panels can be decorated and combined using Custom Font FaceMaker.

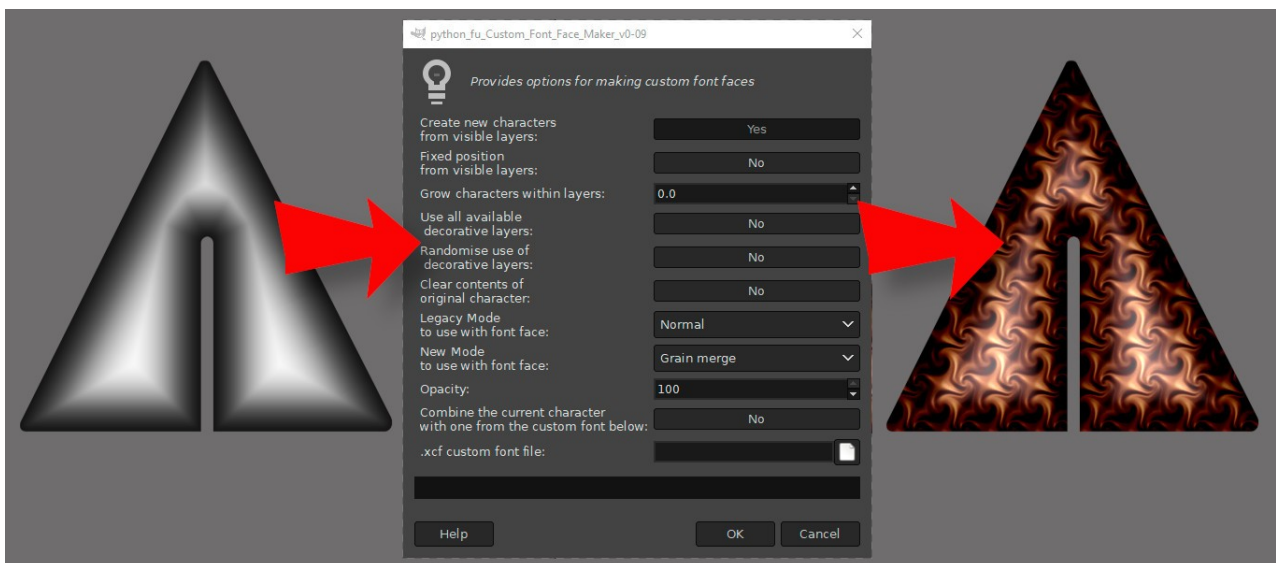


Inflated Style Emboss

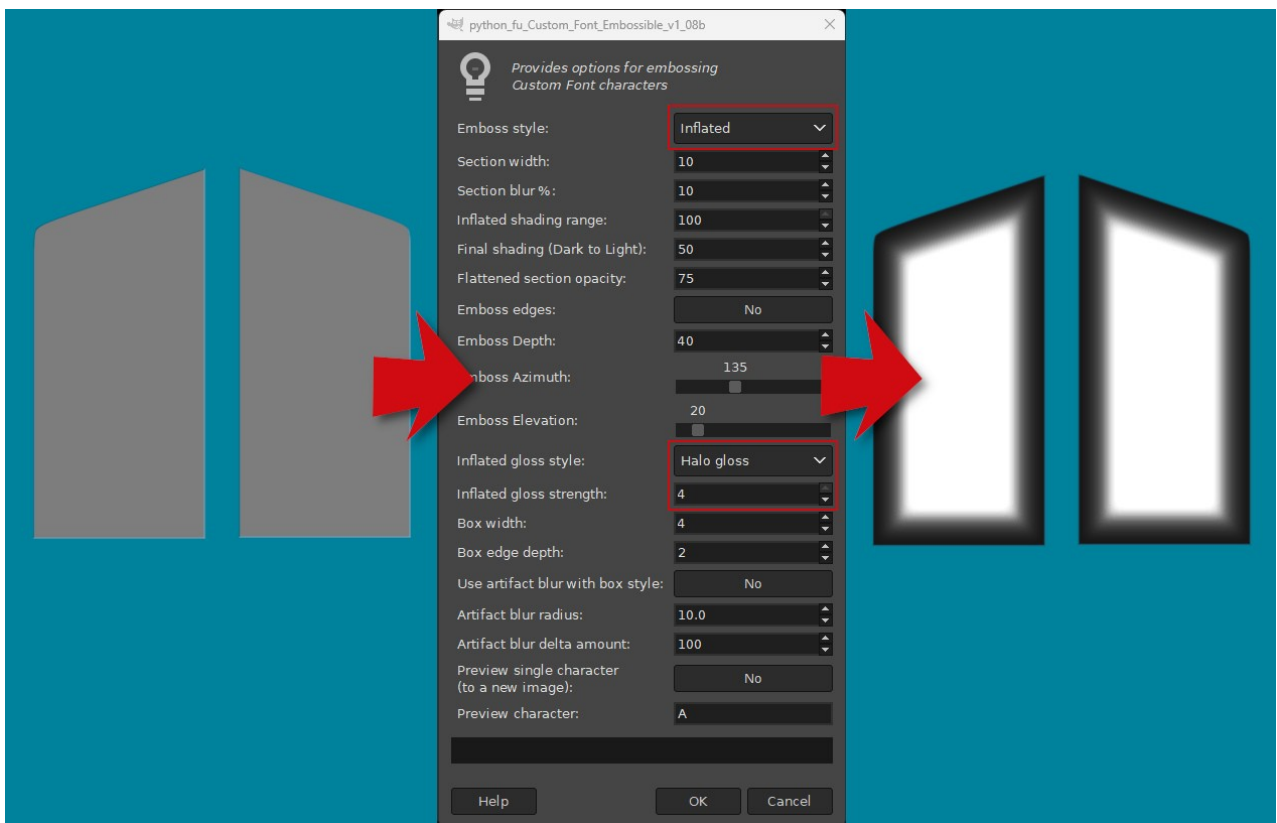
The examples below are taken from v1.03 – but they can be applied to the current version.



Use Custom Font FaceMaker to add a decorative finish to the characters.



Use the 'Inflated gloss strength' option to add a glossy appearance to the inflated emboss with one of the gloss styles.



Use Custom Font FaceMaker to apply an additional decorative layer to the saved gloss characters.

